

"BLOCKBERRY" : AN EXPERIMENTAL R PACKAGE FOR BLOCK MATRICES

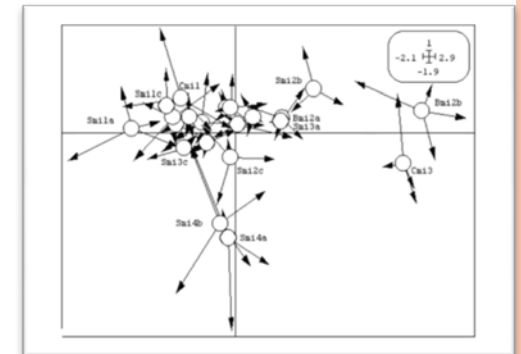


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MAIN AIMS

- Introduce an **algebraic framework** which **extends** algebra from matrix to block matrix.
- Provide an **operational solution** for fast prototyping multiblock algorithms (R package “BlockBerry”)
- Computational **core** to design packages for analyzing multiblock data



ISSUES AND CONTRIBUTIONS (1)

- Clarify definitions and vocabularies for block matrices and block tensors.
 - What is a block matrix and what it is not?
- Introduce the block dimension concept for block matrices and block tensors (as an extension of the usual dimension of matrices).
 - how to take into account the block structure ?
- Storage of block matrices or block tensors on scientific software (like R or Matlab,...).
 - how to handle block matrix or block tensors on scientific software (here R)?



BLOCK DIMENSION (1)

PARTITION OF AN INTEGER

- A partition of an integer n in k parts is a decomposition of n as :

$$n = \sum_{i=1}^k p_i \quad (p_i \neq 0, 1 \leq i \leq k)$$

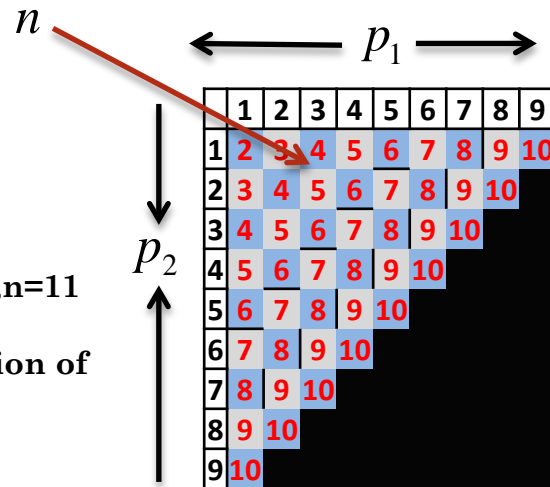
- The integers (p_1, p_2, \dots, p_k) are called the **parts** of the partition
- $\mathbf{P}_{(k)}(n)$ denotes the set of all partitions the integer n in k parts.

Sets : $\mathbf{P}_{(2)}(2), \dots, \mathbf{P}_{(2)}(10)$

$\mathbf{P}_{(2)}(4) = \{(3,1), (2,2), (1,3)\}$

Sets of partitions of integers $n=1, n=2, \dots, n=11$
in $k=2$ parts.

Each pair of entries (i,j) defines a partition of
the elements of the symmetric matrix



BLOCK DIMENSION (2)

PARTITIONS OF A PAIR OF INTEGER

- For a given pair of integer $\mathbf{n} = (n_1, n_2)$,
- The set $\mathbf{P}_{(k_1, k_2)}(n_1, n_2)$ is defined as :

$$\mathbf{P}_{(k_1, k_2)}(n_1, n_2) = \mathbf{P}_{(k_1)}(n_1) \times \mathbf{P}_{(k_2)}(n_2)$$

- $\mathbf{P}_{(k_1, k_2)}(n_1, n_2)$ is called the set of partitions of the pair of integers $\mathbf{n} = (n_1, n_2)$ into (k_1, k_2) parts

Integer vectors	Partitions
(6,4)	((2,2,2),(4))
10	(6,4)
(2,8)	((2),(3,5))
(5,5)	((2,3),(5))



BLOCK DIMENSION (3)

BLOCK MATRIX DEFINITION

- Elements of $\mathbf{M}_{(n_1, n_2)} \times \mathbf{P}_{(k_1, k_2)}(n_1, n_2)$ are called **block matrices**.
- A **block matrix** is a pair $(\mathbf{X}, P_{(k_1, k_2)}(n_1, n_2))$ where \mathbf{X} is a matrix of dimension (n_1, n_2) with its partition $P_{(k_1, k_2)}(n_1, n_2)$
- $P_{(k_1, k_2)}(n_1, n_2)$ is called the **block dimension** of \mathbf{X}
- **Block dimension** defines the block structure of \mathbf{X}



BLOCK DIMENSION (4)

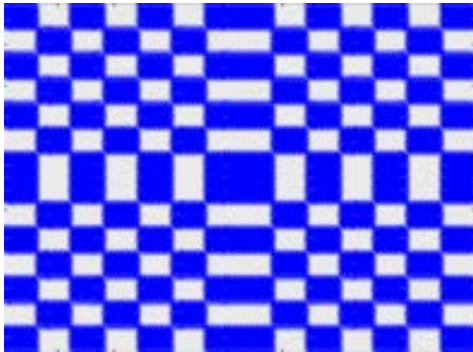
EXAMPLES OF BLOCK MATRICES

Block matrix	BlockDimension	Block structure																												
<table border="1"> <tr><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td></tr> <tr><td>8</td><td>9</td><td>10</td><td>11</td><td>12</td><td>13</td><td>14</td></tr> <tr><td>15</td><td>16</td><td>17</td><td>18</td><td>19</td><td>20</td><td>21</td></tr> <tr><td>22</td><td>23</td><td>24</td><td>25</td><td>26</td><td>27</td><td>28</td></tr> </table>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	((4),(7))	(1,1)
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1	2	3	4	5	6	7																								
8	9	10	11	12	13	14																								
15	16	17	18	19	20	21																								
22	23	24	25	26	27	28																								



REMARK

Following our definitions, blocks in block matrices must be rectangular



This is a block matrix

7	0	0	8	8	10	0	0	0	0	0	0
0	4	0	2	5	2	0	0	0	0	0	0
0	0	4	10	8	7	0	0	0	0	0	0
8	8	10	7	0	0	3	4	3	0	0	0
2	5	2	0	9	0	8	2	2	0	0	0
10	8	7	0	0	5	10	6	10	0	0	0
0	0	0	3	4	3	9	0	0	10	1	5
0	0	0	8	2	2	0	6	0	8	6	3
0	0	0	10	6	10	0	0	6	2	9	2
0	0	0	0	0	0	10	1	5	2	0	0
0	0	0	0	0	0	8	6	3	0	9	0
0	0	0	0	0	0	2	9	2	0	0	2

Not a block matrix,
but can be written as finite sum
of block matrices



REPRESENTATION OF BLOCK DIMENSION

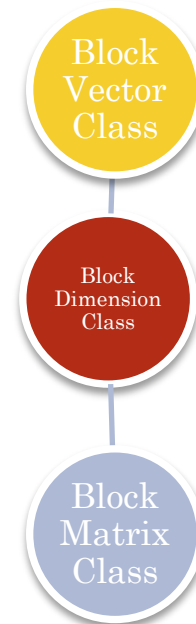
Integer	Mathematical representation	Attributes of BlockDimension Class	
		Parts	Dims
(4,7)	$((1,1,1,1),(7))$	$(1,1,1,1,7)$	$(4,1)$
	$((4),(7))$	$(4,7)$	$(1,1)$
	$((1,1,1,1),(1,1,1,1,1,1,1))$	$(1,1,1,1,1,1,1,1,1,1)$	$(4,7)$
	$((4),(1,1,1,1,1,1,1))$	$(4,1,1,1,1,1,1)$	$(1,7)$
	$((2,2),(2,3,2))$	$(2,2,2,3,2)$	$(2,3)$

- Representation is the way to store partition of integers (as a pair of integer vectors)



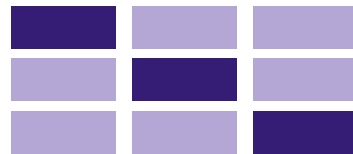
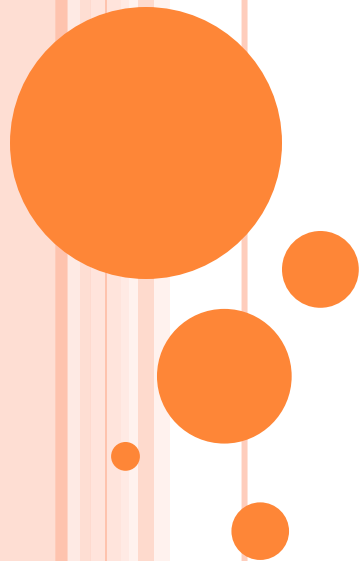
PRELIMINARY

- block-dimension concept is implemented as an S4 class under the name "Blockdimension".
- the block-Vector object as a vector with a block-dimension attribute
- a block-matrix object is a matrix with the attribute block-dimension.



BLOCKBERRY

An experimental R package
for Handling block matrices in R.





Installing "blockberry"

<https://github.com/gastonstat/blockberry>
(not yet in CRAN)

```
# install devtools  
install.packages("devtools")  
  
# load devtools  
library(devtools)  
  
# install blockberry (from github)  
install_github("devtools",  
"gastonstat")  
  
# load blockberry  
load(blockberry)
```

```
# create a matrix
```

```
m = matrix(1:28, 4, 7)
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28

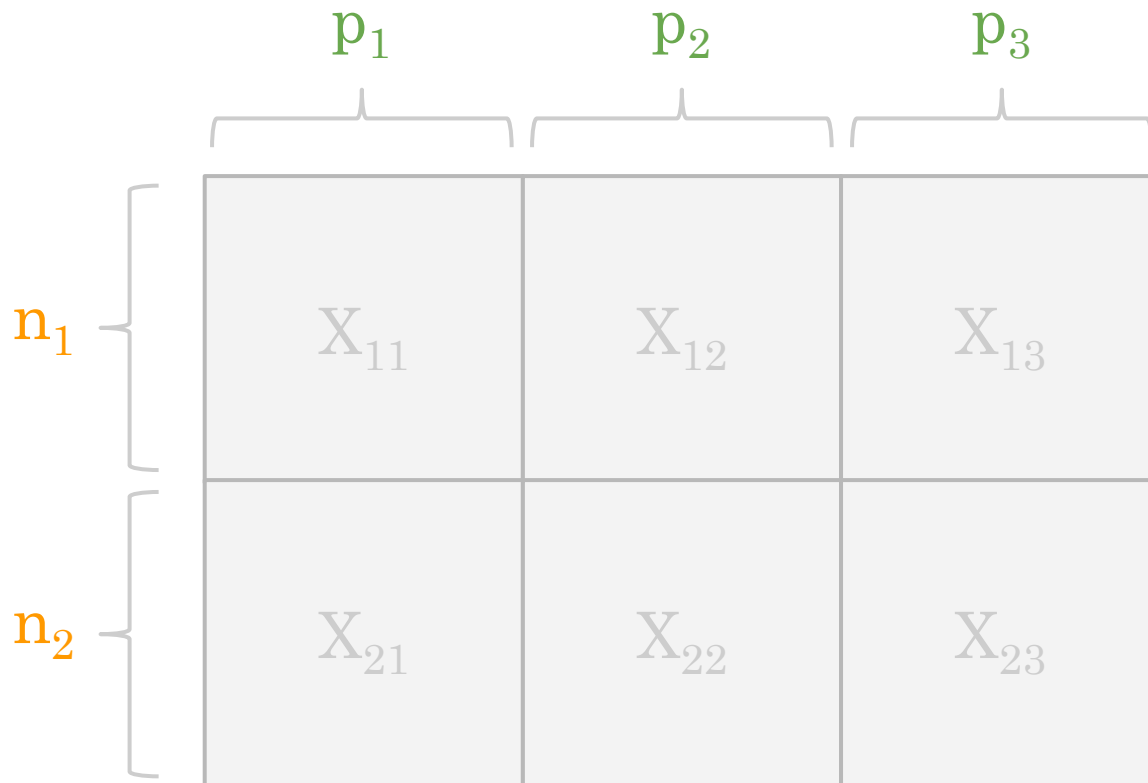


Option 1) Specifying bloc row and block column partitions

```
X = blockmatrix(X, rowparts = c(n1, n2), colparts = c(p1, p2, p3))
```

Option 2) Specifying block-dimension components (parts, dims)

```
X = blockmatrix(X, parts = c(n1, n2, p1, p2, p3), dims =  
c(2, 3))
```



```
# blockmatrix (one block)
```

```
bm = blockmatrix(m,  
    parts = c(4, 7),  
    dims = c(1, 1))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



```
# blockmatrix (2 column blocks)
```

```
bm1 = blockmatrix(m,  
  parts = c(4, 4, 3),  
  dims = c(1, 2))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28




```
# blockmatrix (3 column blocks)
```

```
bm2 = blockmatrix(m,  
  parts = c(4, 2, 3, 2),  
  dims = c(1, 3))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



```
# blockmatrix (2 row blocks)
```

```
bm3 = blockmatrix(m,  
  parts = c(2, 2, 7),  
  dims = c(2, 1))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



```
# blockmatrix (4 row blocks)
```

```
bm4 = blockmatrix(m,  
  parts = c(1, 1, 1, 1, 7),  
  dims = c(4, 1))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



```
# blockmatrix (4 blocks)
```

```
bm5 = blockmatrix(m,  
  parts = c(2, 2, 3, 4),  
  dims = c(2, 2))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



How to modify blockdimension?

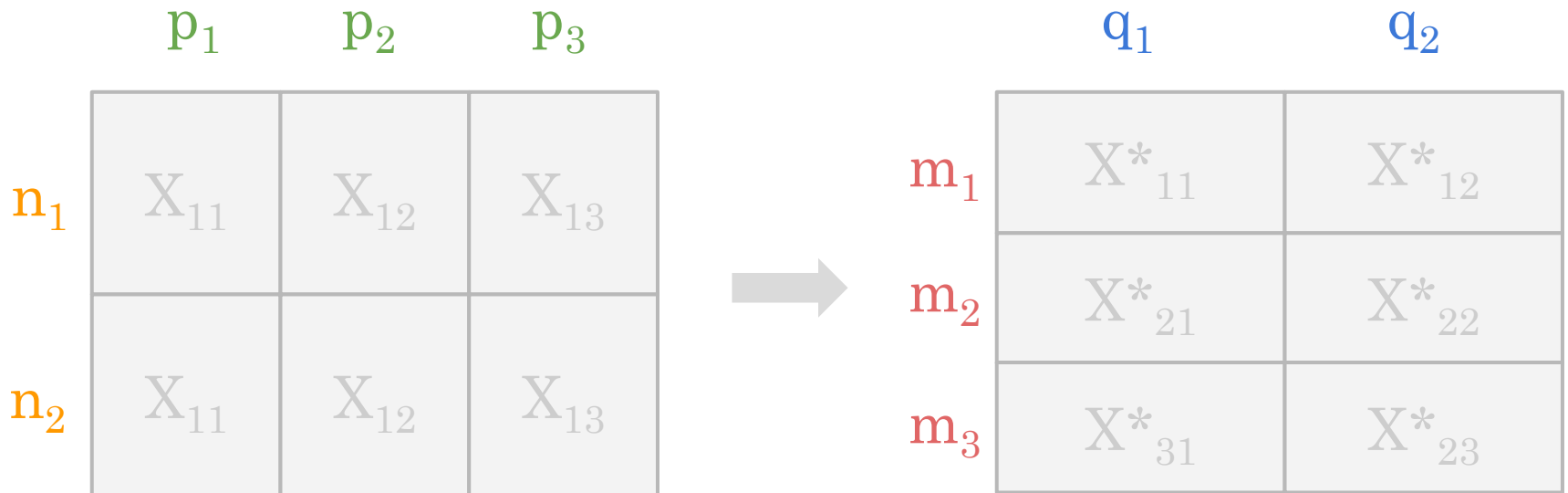
```
blockdim( ) <- list( )
```



Modifying blockdimension

$$n_1 + n_2 = m_1 + m_2 + m_3$$

$$p_1 + p_2 + p_3 = q_1 + q_2$$



```
# blockmatrix (4 blocks)
```

```
A = blockmatrix(m,  
    parts = c(2, 2, 3, 4),  
    dims = c(2, 2))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28



equivalent to bm6

```
blockdim(A) = list(  
  parts = c(rep(1, 4), rep(1, 7)),  
  dims = c(4, 7))
```

1	5	9	13	17	21	25
2	6	10	14	18	22	26
3	7	11	15	19	23	27
4	8	12	16	20	24	28

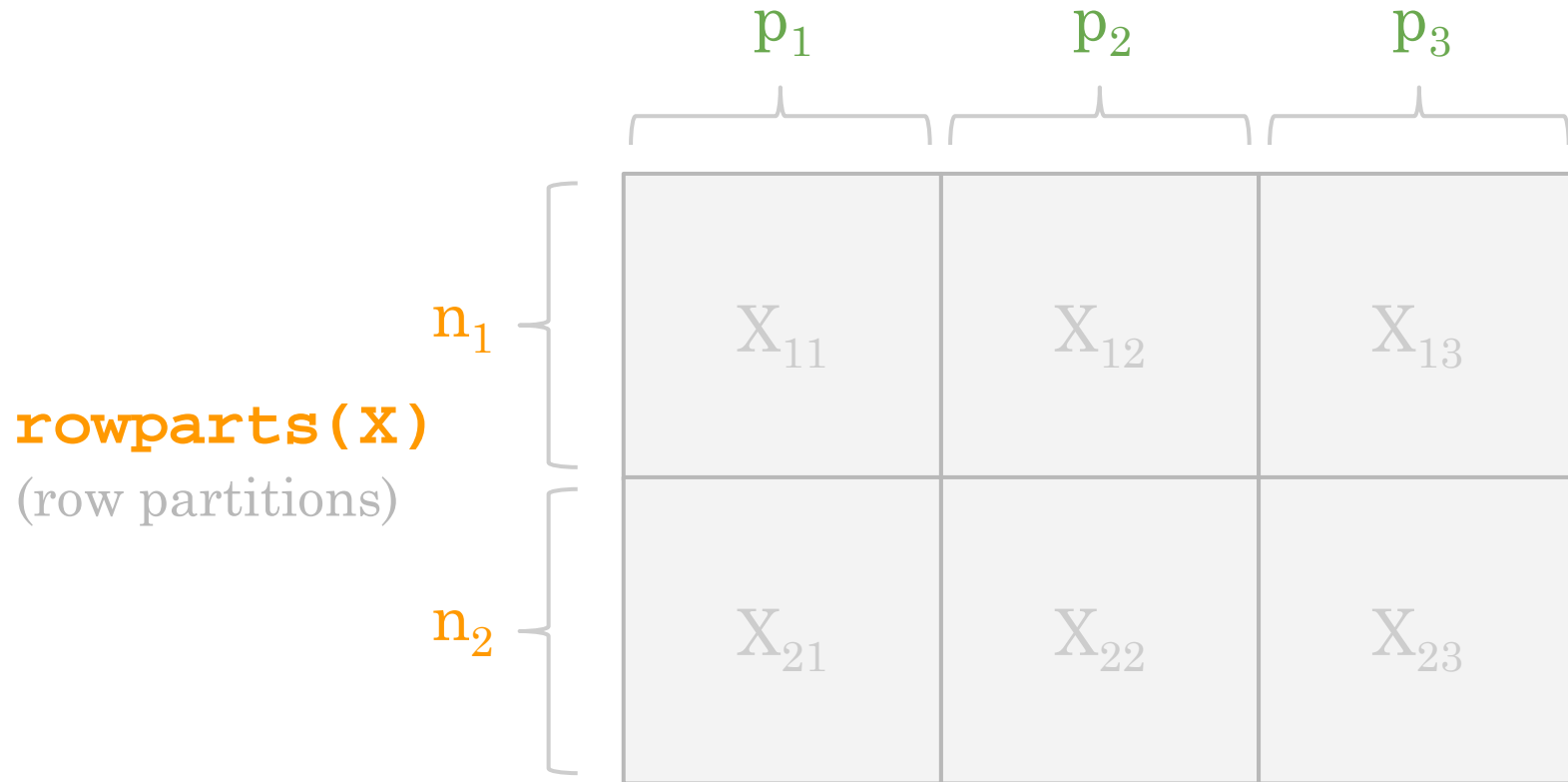


How to inspect blockmatrices?

**blockdim(), parts()
dims(), nblocks(),
bdim(), brow(), bcol()
rowparts(), colparts()
describe()**



colparts(X) (column partitions)



nblocks(x) = 6

total number of blocks

1 X_{11}	2 X_{12}	3 X_{13}
4 X_{21}	5 X_{22}	6 X_{23}



More manipualtions

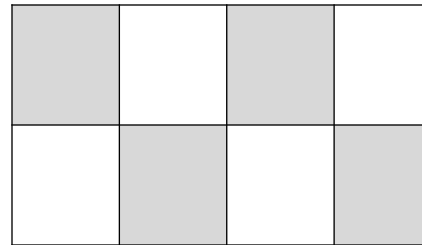
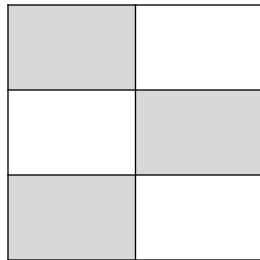
<i>Function</i>	<i>Description</i>	<i>Function</i>	<i>Description</i>
<code>blockdim()</code>	block-dimension	<code>nblocks()</code>	total # of blocks
<code>parts()</code>	partitions	<code>get_block()</code>	extract specific block
<code>dims()</code>	dimensions	<code>rowblock()</code>	extract row block
<code>rowparts()</code>	row partitions	<code>colblock()</code>	extract column block
<code>colparts()</code>	column partitions	<code>separate()</code>	split blocks as list
<code>bdim()</code>	block structure dim	<code>blockdim <-</code>	modify block-dimension
<code>brow()</code>	# of blocks by row	<code>is.bmatrix()</code>	test if blockmatrix
<code>bcol()</code>	# of blocks by column	<code>as.bmatrix()</code>	convert to blockmatrix



BLOCK MATRIX MULTIPLICATIONS

CONTRIBUTIONS (2)

- Introduce new notations for matrix products.
- Provide (16) products for block matrices.



MATRIX PRODUCTS

$$\underbrace{\mathbf{X}}_{(n_X, p_X)} = \underbrace{\mathbf{A}}_{(n_A, p_A)} *_{\omega} \underbrace{\mathbf{B}}_{(n_B, p_B)} \quad \omega \in \{s, h, u\}$$

Names	Notations	Validity	Dimension of X	Element Definition
Scalar	$*_s$	$n_A = p_A = 1$	$(n_X, p_X) = (n_B, p_B)$	$x_{ij} = ab_{ij}$
Hadamard	$*_h$	$(n_A, p_A) = (n_B, p_B)$	$(n_X, p_X) = (n_B, p_B)$	$x_{ij} = a_{ij}b_{ij}$
Usual	$*_u$	$p_A = n_B$	$(n_X, p_X) = (n_A, p_B)$	$x_{ij} = \sum_{k=1}^{p_A} a_{ik}b_{kj}$

$$\underbrace{\mathbf{A}}_{(2,2)} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$

$$\underbrace{\mathbf{B}}_{(2,2)} = \begin{bmatrix} 4 & 2 \\ 3 & 1 \end{bmatrix}$$

$$\underbrace{\mathbf{X}}_{(2,2)} = \lambda *_s \mathbf{B} = \begin{bmatrix} 4\lambda & 2\lambda \\ 3\lambda & \lambda \end{bmatrix}$$

$$\underbrace{\mathbf{X}}_{(2,2)} = \mathbf{A} *_h \mathbf{B} = \begin{bmatrix} 1 \times 4 & 2 \times 2 \\ 3 \times 3 & 4 \times 1 \end{bmatrix} = \begin{bmatrix} 4 & 4 \\ 6 & 4 \end{bmatrix}$$

$$\underbrace{\mathbf{X}}_{(2,2)} = \mathbf{A} *_u \mathbf{B} = \begin{bmatrix} 1 \times 4 + 2 \times 3 & 1 \times 2 + 2 \times 1 \\ 3 \times 4 + 4 \times 3 & 3 \times 2 + 4 \times 1 \end{bmatrix} = \begin{bmatrix} 10 & 4 \\ 24 & 10 \end{bmatrix}$$



KRONECKER PRODUCT

Well
Known

$$\underbrace{\mathbf{X}}_{(n_X, p_X)} = \underbrace{\mathbf{A}}_{(n_A, p_A)} *_{k} \underbrace{\mathbf{B}}_{(n_B, p_B)}$$

$$\left(\underbrace{\mathbf{X}}_{(n_X, p_X)} = \underbrace{\mathbf{A}}_{(n_A, p_A)} \otimes \underbrace{\mathbf{B}}_{(n_B, p_B)} \right)$$

Names	Notations	Validity	Dimension of X	Element Definition
Kronecker	$*_{k}$	always	$(n_X, p_X) = (n_A n_B, p_A p_B)$	$\mathbf{X}_{ij} = a_{ij} \mathbf{B}$

$$\underbrace{\mathbf{A}}_{(2,2)} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad \underbrace{\mathbf{B}}_{(2,2)} = \begin{bmatrix} 4 & 2 \\ 3 & 1 \end{bmatrix}$$

$$\underbrace{\mathbf{X}}_{(4,4)} = \mathbf{A} *_{k} \mathbf{B} = \begin{bmatrix} 1 \begin{bmatrix} 4 & 2 \\ 3 & 1 \end{bmatrix} \\ 3 \begin{bmatrix} 4 & 2 \\ 3 & 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 12 & 6 \\ 4 & 2 \\ 12 & 6 \end{bmatrix}$$

















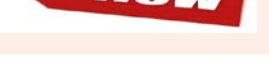
BLOCK MATRIX PRODUCTS

$$\underbrace{\mathbf{X}}_{(n_X, p_X)} = \underbrace{\mathbf{A}}_{(n_A, p_A)} *_{(\omega_1, \omega_2)} \underbrace{\mathbf{B}}_{(n_B, p_B)} \quad \begin{array}{l} \omega_1 \in \{s, h, u, k\} \\ \omega_2 \in \{s, h, u, k\} \end{array}$$

MAIN IDEA → COMBINE MATRIX PRODUCTS AND PRODUCTS FORMULAS.

(16) BLOKS MATRIX PRODUCTS = (4) MATRIX PRODUCTS * (4) PRODUCT FORMULAS

* (s,s)	
* (s,h)	
* (s,u)	
* (h,s)	
* (h,h)	
* (h,u)	
* (u,s)	
* (u,h)	
* (u,u)	

* (s,k)	
* (h,k)	
* (u,k)	
* (k,s)	
* (k,h)	
* (k,u)	



EXAMPLE

$$\begin{array}{|c|c|c|} \hline 1 & 0 & 1 \\ \hline 2 & 1 & 1 \\ \hline \end{array} *_{(h,s)} \begin{array}{|c|c|c|c|c|c|} \hline 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ \hline 8 & 9 & 10 & 11 & 12 & 13 & 14 \\ \hline 15 & 16 & 17 & 18 & 19 & 20 & 21 \\ \hline 22 & 23 & 24 & 25 & 26 & 27 & 28 \\ \hline \end{array} = \begin{array}{|c|c|c|c|c|c|} \hline 1 & 2 & 0 & 0 & 0 & 6 & 7 \\ \hline 8 & 9 & 0 & 0 & 0 & 13 & 14 \\ \hline 30 & 32 & 17 & 18 & 19 & 20 & 21 \\ \hline 44 & 46 & 24 & 25 & 26 & 27 & 28 \\ \hline \end{array}$$

$$\begin{array}{|c|c|} \hline 1 & -1 \\ \hline 1 & 1 \\ \hline \end{array} *_{(s,u)} \begin{array}{|c|c|c|c|} \hline 1 & 2 & 3 & 4 \\ \hline 8 & 9 & 10 & 11 \\ \hline 15 & 16 & 17 & 18 \\ \hline 22 & 23 & 24 & 25 \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline -7 & -8 & -7 & -8 \\ \hline 9 & 11 & 13 & 15 \\ \hline -7 & -7 & -7 & -7 \\ \hline 37 & 39 & 41 & 43 \\ \hline \end{array}$$



BLOCK MATRIX PRODUCTS IN BLOCKBERRY



Notations	R operator	Remark
* (s,s)	%ss%	✓
* (s,h)	%sh%	✓
* (s,u)	%su%	✓
* (h,s)	%hs%	✓
* (h,h)	%hh%	✓
* (h,u)	%hu%	✓
* (u,s)	%us%	In progress
* (u,h)	%uh%	✓
* (u,u)	%uu%	✓

Notations	R operator	Remark
* (k,s)	%ss%	In progress
* (k,h)	%sh%	
* (k,u)	%su%	
* (s,k)	%hs%	
* (h,k)	%hh%	
* (u,k)	%hu%	

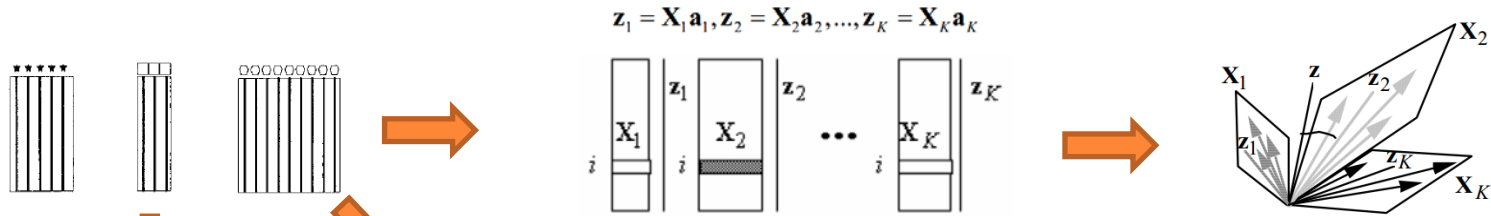




FAST PROTOTYPING BLOCK ALGORITHMS

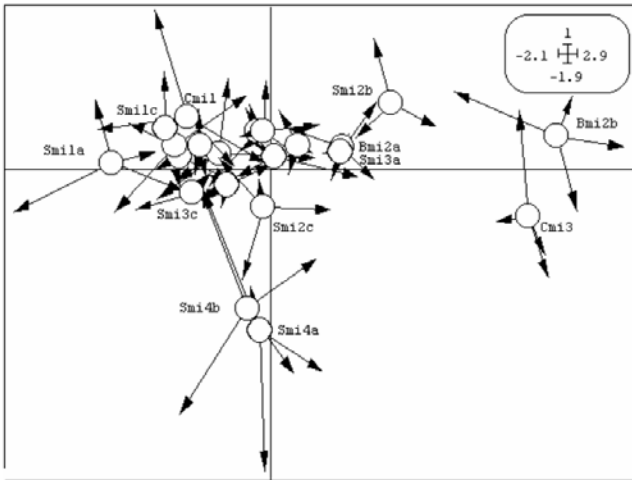
MULTIBLOCK METHODS

Examples of multiblock methods based on canonical variate principle



*Example with
Maxbet method*

$$\max_{\|\mathbf{a}_k\|=1} \sum_{k,l=1}^K \text{cov}(\mathbf{z}_k, \mathbf{z}_l) \Leftrightarrow \max_{\|\mathbf{a}_k\|=\|\mathbf{z}\|=1} \sum_{k=1}^K \text{cov}(\mathbf{z}_k, \mathbf{z})$$



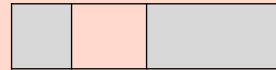
$SUMCOR \Rightarrow \text{Max} \frac{1}{m(m-1)} \sum_{i \neq j, i,j=1}^m \text{corr}(\mathbf{z}_i, \mathbf{z}_j)$	$SUMCOV \Rightarrow \text{Max} \frac{1}{m(m-1)} \sum_{i \neq j, i,j=1}^m \text{cov}(\mathbf{z}_i, \mathbf{z}_j)$
$MAXVAR \Rightarrow \text{Max} \frac{1}{m} \sum_{j=1}^m \text{corr}^2(\mathbf{z}_j, \mathbf{z}_j)$	$ACOM \Rightarrow \text{Max} \frac{1}{m} \sum_{j=1}^m \text{cov}^2(\mathbf{z}_j, \mathbf{z}_j)$
$SSQCOR \Rightarrow \text{Max} \frac{1}{m(m-1)} \sum_{i \neq j, i,j=1}^m \text{corr}^2(\mathbf{z}_i, \mathbf{z}_j)$	$SSQCOV \Rightarrow \text{Max} \frac{1}{m(m-1)} \sum_{i \neq j, i,j=1}^m \text{cov}^2(\mathbf{z}_i, \mathbf{z}_j)$
$ModeB+Centroid \Rightarrow \text{Max} \sum_{i \neq j, i,j=1}^m c_{ij} \text{corr}(\mathbf{z}_i, \mathbf{z}_j) $	$ModeA+Centroid \Rightarrow \text{Max} \sum_{i \neq j, i,j=1}^m c_{ij} \text{cov}(\mathbf{z}_i, \mathbf{z}_j)$
$ModeB+Factorial \Rightarrow \text{Max} \sum_{i \neq j, i,j=1}^m c_{ij} \text{corr}^2(\mathbf{z}_i, \mathbf{z}_j)$	$ModeA+Factorial \Rightarrow \text{Max} \sum_{i \neq j, i,j=1}^m c_{ij} \text{cov}^2(\mathbf{z}_i, \mathbf{z}_j)$

MAXBET ALGORITHMS

$$\max_{\|\mathbf{a}_k\|=1} \sum_{k,l=1}^K \text{cov}(\mathbf{z}_k, \mathbf{z}_l) \Leftrightarrow \max_{\|\mathbf{a}_k\|=\|\mathbf{z}\|=1} \sum_{k=1}^K \text{cov}(\mathbf{z}_k, \mathbf{z})$$

Cores

$$\mathbf{X} = [\mathbf{X}_1 \quad \mathbf{X}_2 \quad \cdots \quad \mathbf{X}_K]$$

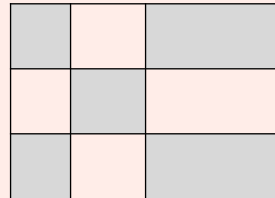


Representation

Iteration

$$\left\{ \begin{aligned} \mathbf{z}^{(s+1)} &= \frac{\sum_{l=1}^K \mathbf{X}_l \mathbf{a}_l^{(s)}}{\left\| \sum_{l=1}^K \mathbf{X}_l \mathbf{a}_l^{(s)} \right\|} \\ \mathbf{a}_k^{(s+1)} &= \frac{\mathbf{X}_k' \mathbf{z}^{(s+1)}}{\left\| \mathbf{X}_k' \mathbf{z}^{(s+1)} \right\|} \end{aligned} \right.$$

$$\mathbf{A} = \mathbf{X}'\mathbf{X} = \begin{bmatrix} \mathbf{X}_1' \mathbf{X}_1 & \mathbf{X}_1' \mathbf{X}_2 & \cdots & \mathbf{X}_1' \mathbf{X}_K \\ \mathbf{X}_2' \mathbf{X}_1 & \mathbf{X}_2' \mathbf{X}_2 & \cdots & \mathbf{X}_2' \mathbf{X}_K \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{X}_K' \mathbf{X}_1 & \mathbf{X}_K' \mathbf{X}_2 & \cdots & \mathbf{X}_K' \mathbf{X}_K \end{bmatrix}$$



$$\mathbf{a}_k^{(s+1)} = \frac{\sum_{l=1}^K \mathbf{X}_l' \mathbf{X}_k \mathbf{a}_k^{(s)}}{\left\| \sum_{l=1}^K \mathbf{X}_l' \mathbf{X}_k \mathbf{a}_k^{(s)} \right\|} \quad (1 \leq k \leq K)$$

MAXBET ALGORITHMS

Matrix notations

$$\left\{ \begin{array}{l} \mathbf{z}^{(s+1)} = \frac{\sum_{l=1}^K \mathbf{X}_l \mathbf{a}_l^{(s)}}{\left\| \sum_{l=1}^K \mathbf{X}_l \mathbf{a}_l^{(s)} \right\|} \\ \mathbf{a}_k^{(s+1)} = \frac{\mathbf{X}_k' \mathbf{z}^{(s+1)}}{\left\| \mathbf{X}_k' \mathbf{z}^{(s+1)} \right\|} \end{array} \right.$$

$$\mathbf{a}_k^{(s+1)} = \frac{\sum_{l=1}^K \mathbf{X}_l' \mathbf{X}_l \mathbf{a}_k^{(s)}}{\left\| \sum_{l=1}^K \mathbf{X}_l' \mathbf{X}_l \mathbf{a}_k^{(s)} \right\|} \quad (1 \leq k \leq K)$$

Block matrix notations

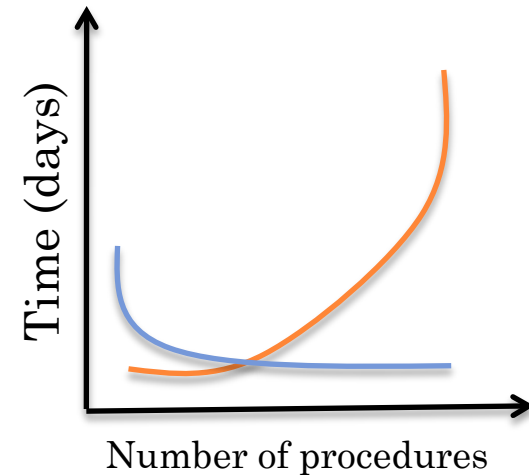
$$\left\{ \begin{array}{l} \mathbf{z}^{(s+1)} = \frac{\mathbf{X}^*_{(u)} \mathbf{a}}{\left\| \mathbf{X}^*_{(u)} \mathbf{a} \right\|} \\ \mathbf{a}^{(s+1)} = \frac{\mathbf{X}'^*_{(h,u)} \mathbf{z}^{(s+1)}}{\left\| \mathbf{X}'^*_{(h,u)} \mathbf{z}^{(s+1)} \right\|} \end{array} \right.$$

$$\mathbf{a}^{(s+1)} = \frac{(\mathbf{X}'^*_{(u,u)} \mathbf{X})^*_{(h,u)} \mathbf{a}^{(s)}}{\left\| (\mathbf{X}'^*_{(u,u)} \mathbf{X})^*_{(h,u)} \mathbf{a}^{(s)} \right\|} \quad (1 \leq k \leq K)$$



MAIN CONCLUSIONS.

- An algebraic framework that makes feasible the translation of conceptual knowledge into software tools
- The large number of block matrix products is explained by multiple views to work with block matrices. (not all products presented here)
- The proposed architecture can be implemented in other scientific software (Matlab,...)



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